

**Huygens Wave Theory of Light**

- Light travels in the form of longitudinal waves which travel with uniform velocity in homogeneous medium
  - Different colours are due to the different wavelengths.
  - When light enters our eyes, we get sensation of light
  - A material medium is necessary for propagation of longitudinal waves.
- To explain propagation of light through vacuum, Huygens suggested the existence of an hypothetical medium called 'Luminiferous Ether' which is supposed to be present everywhere in space.

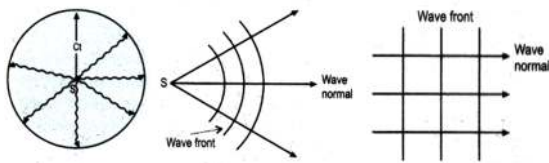
**Success:**

- Could explain laws of reflection, refraction, interference, diffraction, etc.
- Speed of light in the denser medium is less than that in the an optically rarer medium.

**Drawbacks:**

- Could not explain rectilinear propagation of light
- Couldn't explain polarization of light, Compton effect, photoelectric effect
- Experiments concluded there is no ether drag when earth moves.

**Wave Front and Wave Normal:**



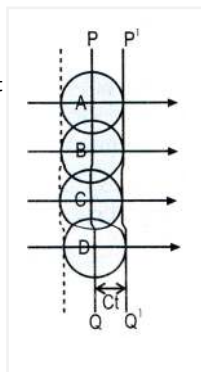
A locus of all the points of medium to which waves reach simultaneously so that all the points are in the same phase is called **wavefront**. A perpendicular drawn to the surface of a wavefront at any point of a wavefront in the direction of propagation of light, is called a **wave normal**.

**Huygens' Principle:**

- >> Every point on a wavefront behaves as if it is a secondary source of light sending secondary waves in all possible directions.
- >> The new secondary wavelets are more effective in the forward direction only
- >> The resultant wavefront at any position is given by the tangent to all the secondary wavelets at that instant.

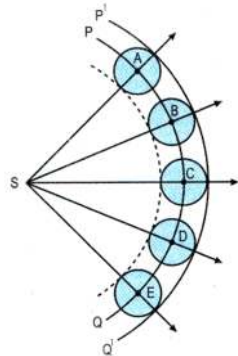
**Construction of plane wavefront:**

Let PQ be a plane wavefront perpendicular to the plane of the paper, due to the source (S), at any instant and at very large distance. The is the primary wavefront. Now consider points A,B,C,D on PQ. They act as secondary wavelets as per Huygens' principle. Each wave will describe a distance 'ct', where 'c' is the speed of light and 't' the time. With A,B,C,D as centres, spheres each of radius 'ct' will be traced. Each sphere represents a secondary wavefront. The common tangential surface (envelope) i.e. P'Q' drawn to these secondary wavefronts represents the new position for the wavefront after time 't'. The secondary waves moving in the backward direction do not exist and therefore they are shown with dotted lines.



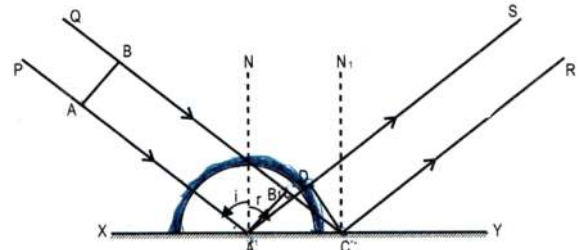
**Construction of Spherical Wavefront :**

Let PQ be a cross-section of a spherical wavefront due to a point source (S), at any instant. This is called as primary wavefront. Now consider points A, B, C, D, E on PQ. They act as secondary sources and send out secondary wavelets as per Huygens' principle. Each wave will describe a distance 'ct', where 'c' is the speed of light and 't' the time. With A,B,C,D,E as centres, spheres each of radius 'ct' will be traced. Each sphere represents a secondary wavefront. The common tangential surface (envelope) i.e. P'Q' drawn to these secondary wavefronts



represents the new position for the wavefront after time 't'. The secondary waves moving in the backward direction do not exist.

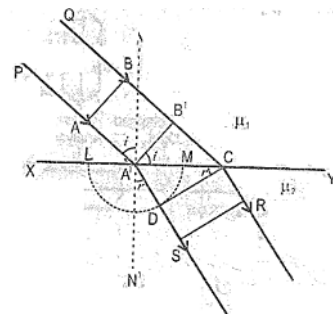
**Reflection at a Plane Surface :**



Consider a plane wavefront AB bounded by two parallel rays PA and QB, incident obliquely on a plane reflecting surface XY. The wavefront first reaches at A'. At this instant B reaches B'. As soon as the wavefront reaches A' it behaves as a secondary source and begins to emit secondary waves in the same medium. Let the wavefront at B' move to C in same time t. If speed of light in medium is 'c' then the distance B'C=ct. During this time the secondary waves starting from A' will cover an equal distance tracing out a hemisphere of radius ct. Then draw a tangent CD. C and D have the same phase. Thus CD represents the reflected wavefront and is bounded by A'S and CR.

$\Delta A'B'C$  congruent  $\Delta CDA'$   
 Thus,  $\angle B'A'C = \angle DCA'$  ..... (i)  
 $\angle NA'B' = 90 - i$  therefore,  $\angle B'A'C = 90 - \angle NA'B' = 90 - (90 - i) = i$  ..(ii)  
 $\angle NA'D = r$  Thus,  $\angle DA'C = 90 - \angle NA'D = 90 - r$   
 In  $\Delta CDA'$ ,  $\angle DCA' = 180 - \angle CDA' - \angle DA'C = 180 - 90 - (90 - r) = r$  .... (iii)  
 From (i), (ii) and (iii) we can conclude  $\angle i = \angle r$   
 Also the incident ray, reflected ray and normal lie in the same plane. Thus laws of reflection can be proved using Huygens' wave theory.

**Refraction of a Plane Wavefront :**



XY : Plane refracting surface  
 AB, A'B' : Incident plane wavefront  
 CD : Plane refracted wavefront  
 NN' : Normal

Consider a plane wavefront AB bounded by rays PA and QB, be incident obliquely on a plane surface XY separating

two media, a rarer medium of refractive index  $\mu_1$  and a denser medium of refractive index  $\mu_2$ . A'B' is the incident plane wavefront in the rarer medium. A' behaves as a secondary source of light and emits secondary waves in the denser medium. Meanwhile the point at B' in the rarer medium, advances further and reaches at C on XY in time t. If  $c_1$  is speed of light in first medium, then B'C =  $c_1t$ . During this time the secondary waves from A' will cover a distance of  $c_2t$  in the second medium giving rise to a spherical wavefront & tracing out a hemisphere of radius  $c_2t$ , where  $c_2$  is the speed of light in second medium.

Draw tangent CD to this wavefront. Draw  $AD = c_2t$ , and produce it further. CD becomes the refracted wavefront bounded by rays DS and CR.

Draw NN' as the normal to XY at A.  $\angle PA'N = i$  and  $\angle DA'N = r$

By geometry,  $\angle B'A'C = i$  and  $\angle A'CD = r$

From  $\Delta B'A'C$  and  $A'CD$

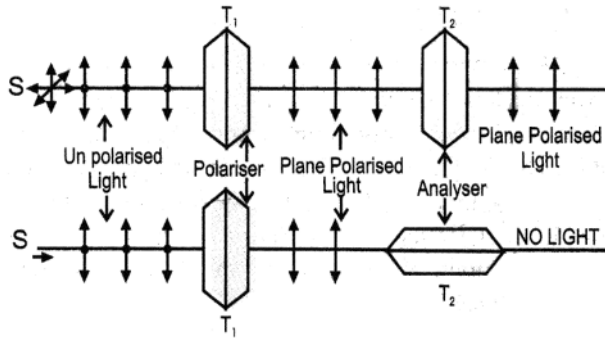
$$\sin i = \frac{B'C}{A'C} \quad \text{and} \quad \sin r = \frac{A'D}{A'C}$$

$$\text{Thus, } \frac{\sin i}{\sin r} = \frac{B'C}{A'D} = \frac{c_1t}{c_2t} = \frac{c_1}{c_2}$$

$$\text{But } \mu_2 = \frac{c_1}{c_2} = \frac{\sin i}{\sin r}$$

Thus Snell's law can be proved using Huygens' principle. Also it can be seen that the incident ray, refracted ray and the normal lie in the same plane.

**POLARISATION**



A beam of light from source 'S' is allowed to pass through tourmaline crystals. Consider two crystals  $T_1$  and  $T_2$  which are cut parallel to its crystallographic axis or optical axis, and kept with their axis parallel to each other. A light source 'S' is incident on crystal  $T_1$  which acts as slit for light.

>> Now rotate both the crystals together with their axis parallel to each other in all positions, then it is found that there is no change in the intensity of light transmitted by  $T_2$ .

>> When crystal  $T_1$  is kept fixed and  $T_2$  is rotated then it is found that the intensity of light transmitted by  $T_2$  decreases, finally becomes zero when their axis are perpendicular to each other.

>> If crystal  $T_2$  is rotated further again then the intensity of light transmitted from  $T_2$  increases and finally becomes maximum when they are parallel.

This experiment shows that light is not propagated as longitudinal waves, but is transverse in nature.

Secondly,  $T_1$  only allows those vibrations to pass through it, which are parallel to its axis. Hence when they emerge out of the crystal they vibrate in only one direction. Thus light is said to be linearly polarized. This phenomenon is called **Polarisation**.

$T_1$  is called the polarizer because it polarizes the unpolarised light passing through it.  $T_2$  is called the analyser which helps analyse the state of polarization, when axis of  $T_2$  is parallel to  $T_1$  it allows the light to pass through and when axis of  $T_2$  is perpendicular to that of  $T_1$ , it stops the light  
Example: tourmaline crystal, Nicol prism.

**NOTE:**

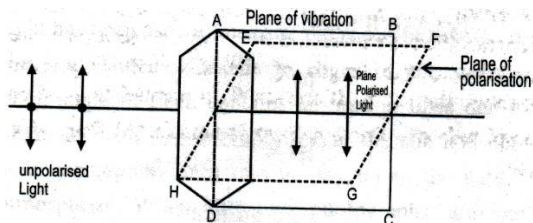
If the two axes of polarization make an angle  $\theta$  between them then, by Malus' law the intensity of the linear polarized light coming out of the analyzer  $I_2 = I_1 \cos^2 \theta$ . Thus if  $\theta = 0^\circ$ , that means the two axes are aligned, then there will be no dip in intensity ( $I_2 = I_1$ ). But, if  $\theta = 90^\circ$ , the intensity  $I_2 = 0$  (no light emerges from then analyzer).

**Definitions:**

>> The phenomenon of restriction of the vibrations of light waves in a particular plane perpendicular to the direction of propagation of wave motion is called **polarisation of light waves**.

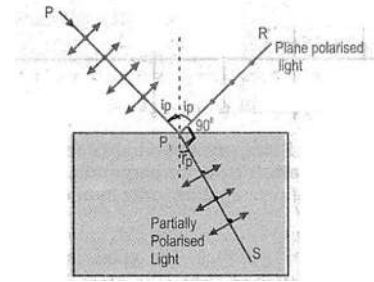
>> The plane in which the vibrations of polarized light take place is called as **plane of vibration**

>> The plane perpendicular to the plane of vibration in which there are no vibrations of polarized light is called **plane of polarisation**.



**BREWSTER'S LAW :**

Sir David Brewster in 1852 discovered that when the light is incident on a transparent medium at a polarizing angle, the reflected light is completely plane polarized in the plane of incidence when the reflected and refracted rays are separated by  $90^\circ$ .



$i_p$  : polarizing angle,  $\mu$  : refractive index of the medium

$i_p + 90^\circ + r_p = 180^\circ$  . therefore  $r_p = 90^\circ - i_p$

From Snell's law,  $\mu = \frac{\sin i_p}{\sin r_p} = \frac{\sin i_p}{\sin(90^\circ - i_p)} = \frac{\sin i_p}{\cos i_p}$

**Brewster's Law:** The tangent of the polarizing angle is equal to the refractive index of the refracting medium at which partial reflection takes place.

Polarizing angle depends on wavelength and is different for different colours. Brewster's law does not hold good for polished metallic surfaces.

**Uses of polarization by reflection:** Motor car headlights to remove glare, 3D movie cameras, Filter in photographic cameras, sunglasses, calculators, watches, LCD screens.